

# HEAVY SUPER HAMMERSHIP

One Square = 5 Feet

## Main Deck

- 1 Forward Heavy Catapult
- 2 Catapult Shot Container
- 3 Forward Bridge
- 4 (Magic Missile Device)
- 5 Officer's Saloon
- 6 Galley
- 7 Captain's Cabin
- 8 Officer's Quarters
- 9 Companionway
- 10 Head/Storage
- 11 Sail Storage
- 12 Lower Battle Deck
- 13 Medium Ballista
- 14 Aft Crew Quarters
- 15 First Officer's Quarters
- 16 Backup Spelljamming Helm
- 17 Crew Galley
- 18 Turret and Bay Controls
- 19 Wreckboat Bay

## Wreckboat

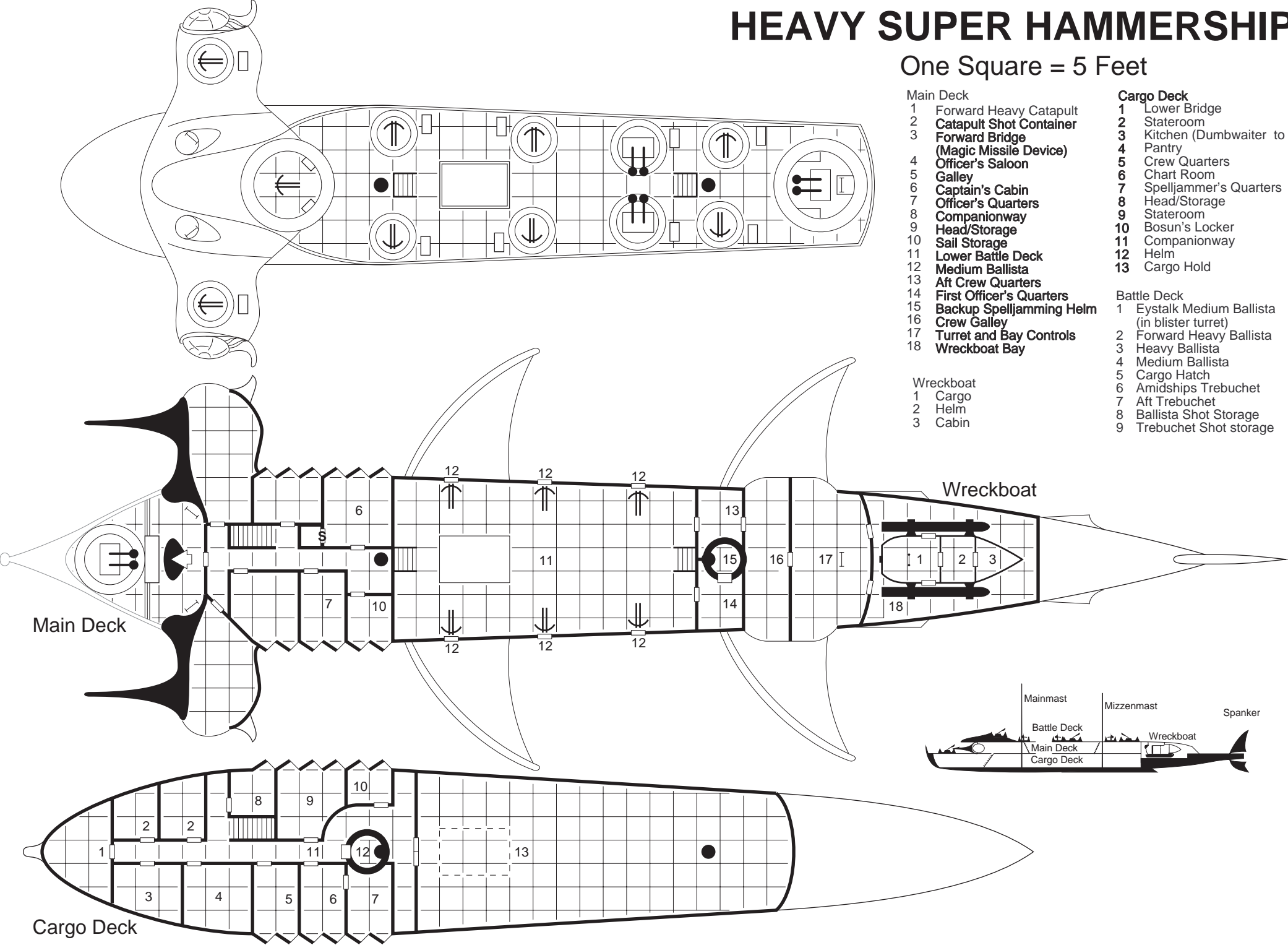
- 1 Cargo
- 2 Helm
- 3 Cabin

## Cargo Deck

- 1 Lower Bridge
- 2 Stateroom
- 3 Kitchen (Dumbwaiter to Galley above)
- 4 Pantry
- 5 Crew Quarters
- 6 Chart Room
- 7 Spelljammer's Quarters
- 8 Head/Storage
- 9 Stateroom
- 10 Bosun's Locker
- 11 Companionway
- 12 Helm
- 13 Cargo Hold

## Battle Deck

- 1 Eystalk Medium Ballista (in blister turret)
- 2 Forward Heavy Ballista
- 3 Heavy Ballista
- 4 Medium Ballista
- 5 Cargo Hatch
- 6 Amidships Trebuchet
- 7 Aft Trebuchet
- 8 Ballista Shot Storage
- 9 Trebuchet Shot storage



Main Deck

Wreckboat

Cargo Deck

